

Chengjiang Long

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EDUCATION

Ph.D. , Computer Science Stevens Institute of Technology , Hoboken, NJ, USA	Jan 2012 - Oct 2015
M.S. , Computer Science Wuhan University , Wuhan, Hubei, P.R.China	Sep 2009 - Jun 2011
B.S. , Computer Science Wuhan University , Wuhan, Hubei, P.R.China	Sep 2005 - Jun 2009

INTEREST: **Computer Vision, Machine Learning and Artificial Intelligence**
Deep learning, active learning, collaborative learning, distributed learning, object recognition, image/video processing, image/video-related segmentation, and object detection.

Computer Graphics and Visualization
Point cloud related research, mesh reconstruction and 2D/3D visualization.

Professional EXPERIENCE

University at Albany, SUNY, Albany, NY <i>Adjunct Professor</i>	Aug 2018 - Present
Kitware Inc., Clifton Park, NY <i>Computer Vision Researcher/Senior R&D Engineer</i>	Mar 2017 - Present
Rensselaer Polytechnic Institute (RPI), Troy, NY <i>Adjunct Professor</i>	Jan 2018 - May 2018
Kitware Inc., Clifton Park, NY <i>Computer Vision Researcher/R&D Engineer</i>	Feb 2016 - Mar 2017
GE Global Research, Niskayuna, NY <i>Research Intern</i>	Jun - Aug, 2015
NEC Laboratories America, Cupertino, CA <i>Research Intern</i>	May - Aug, 2013

PUBLICATIONS **Journal and conference papers, highlighting with 3 ICCV, 1 CVPR, 1 T-PAMI, 1 IJCV, 1 WACV, 1 ACCV and 1 ICTAI of my 17 1st/2nd-author papers, in which the 2nd authorship indicates the 1st author I worked with as my advisors or as the students I supervised.**

- [1] M. Leotta, **C. Long**, *et. al.* Urban Semantic 3D Reconstruction from Multiview Satellite Imagery. In *Proc. CVPR Workshop on EARTHVISION (CVPRW)*, Long Beach, CA, June 16, 2019.
- [2] **C. Long**, R. Collins, E. Swears, A. Hoogs. Deep Neural Networks In Fully Connected CRF For Image Labeling With Social Network Metadata. In *Proc. WACV*, Waikoloa Village, HI, Jan 7-11, 2019.

- [3] **C. Long**, A. Basharat, A. Hoogs. A Coarse-to-fine Deep Convolutional Neural Network Framework for Frame Duplication Detection and Localization in Video Forgery. In *arXiv*, 2018.
- [4] Y. Ma, H. Guo, H. Cheng, M. Tian, X. Huo, **C. Long**, *et. al.* A Method to Build Multi-Scene Datasets for CNN for Camera Pose Regression. In *Proc. AIVR*, Taichuang, Taiwan, Dec 10-12, 2018.
- [5] G. Hua, **C. Long**, M. Yang, Y. Gao. Collaborative Active Visual Recognition from Crowds: A Distributed Ensemble Approach. *IEEE Trans. On Pattern Analysis and Machine Intelligence (T-PAMI)*, 40(3): 582-594, 2018 (*Top 2 journal*).
- [6] **C. Long**, G. Hua. Correlational Gaussian Processes for Cross-domain Visual Recognition. In *Proc. CVPR*, Honolulu, Hawaii, July 21-26, 2017 (*Acceptance: 20.18%*).
- [7] **C. Long**, E. Smith, A. Basharat, A. Hoogs. A C3D-based Convolutional Neural Network for Frame Dropping Detection in a Single Shot Video. In *Proc. CVPR Workshop on Media Forensics (CVPRW)*, Honolulu, Hawaii, July 26, 2017.
- [8] C. Xing, **C. Long**, H. Guo, Y. Nie, Y. Zhang, D. Zhu, Q. Ma, M. Tian. How Does A Camera Look at One 3D CAD Object? In *Proc. ICTAI*, Boston, MA, USA, Nov 6-8, 2017.
- [9] Y. Nie, X. Cao, **C. Long**, P. Li, G. Li, H. Sun. Refining Sparse Landmarks to Continuous and High-Quality Face Contour. *IEEE Trans. On Image Processing (TIP)*, 2017 (*Under review*).
- [10] Y. Nie, X. Cao, **C. Long**, P. Li, G. Li. L2GSCI: Local to Global Seam Cutting and Integrating for Pixel-Level Face Contour Extraction. *arXiv*, 2017 (*Cite as arXiv:1703.01605*).
- [11] **C. Long**, G. Hua, A. Kapoor. A Joint Gaussian Process Model for Active Visual Recognition with Expertise Estimation in Crowdsourcing. *International Journal of Computer Vision (IJCV)*, 116(2): 136-160, 2016 (*Top 2 journal*).
- [12] **C. Long**, G. Hua. Multi-class Multi-annotator Active Learning with Robust Gaussian Process for Visual Recognition. In *Proc. ICCV*, Santiago, Chile, Dec 13-16, 2015 (*Acceptance: 19.62%*).
- [13] **C. Long**, X. Wang, G. Hua, M. Yang, Y. Lin. Accurate Objection Detection with Location Relaxation and Regionlets Re-localization. In *Proc. ACCV*, Singapore, Nov 1-5, 2014. (*Acceptance: 27.0%*)
- [14] J. Zhao, **C. Long**, *et al.* A New K Nearest Neighbors Search Algorithm Using Cell Grids for 3D Scattered Point Cloud. *ELEKTRONIKA IR ELEKTROTECHNIKA*, 20(1): 81-87, 2014.
- [15] **C. Long**, G. Hua, A. Kapoor. Active Visual Recognition with Expertise Estimation in Crowdsourcing. In *Proc. ICCV*, Sydney, Australia, Dec 3-6, 2013. (*Acceptance: 27.8%*)
- [16] G. Hua, **C. Long**, M. Yang, Y. Gao. Collaborative Active Learning of a Kernel Machine Ensemble for Recognition. In *Proc. ICCV*, Sydney, Australia, Dec 3-6, 2013. (*Acceptance: 27.8%*)
- [17] J. Zhao, Y. Ding, RS Goonetillek, S. Xiong, Y. Zhang, **C. Long**, *et al.* Interactive Deformation Simulation of Manual Girth Measurement for Limbs. *Information*, 15: 339, 2012.
- [18] J. Zhao, Y. Zhang, Y. Ding, **C. Long**, *et al.* Accelerated Gaussian Mixture Model and Its Application on Image Segmentation. In *Proc. ICGIP*, Singapore, October, 2012.

- [19] **C. Long**, J. Zhao, et al. A New Region Growing Algorithm for Triangular Mesh Recovery from Scattered 3D Points. *Transactions on Edutainment VI, LNCS*, 6758: 237-246, 2011.
- [20] Y. Zhao, J. Zhao, J. Huang, S. Han, **C. Long**, et al. Contourlet Transform Based Texture Analysis for Smoke and Fog Classification. *Applied Mechanics and Materials* 88(89): 537-542, 2011.
- [21] Y. Ding, J. Zhao, Z. Yuan, Y. Zhang, **C. Long**, et al. Constrained Surface recovery using RBF and its efficiency improvements. *Journal of Multimedia*, 5(1): 55-62, 2011.
- [22] **C. Long**, J. Zhao, et al. Transmission: A New Feature for Computer Vision Based Smoke Detection, *AICI 2010, Part I, Lecture Notes in Artificial Intelligence*, 6319: 389-396, 2010.
- [23] Z. Yuan, Y. Zhang, J. Zhao, Y. Ding, **C. Long**, et al. Real-time Simulation for 3D Tissue Deformation with Cuda Based GPU Computing. *Journal of Convergence Information Technology* 5(4): 209-119, 2010.
- [24] Y. Ding, J. Zhao, RS Goonetilleke, S. Xiong, Z. Yuan, Y. Zhang, **C. Long**. An Automatic Method of Measuring Foot Girths for Custom Footwear Using Local RBF Implicit Surfaces. *International Journal of Computer Integrated Manufacturing* 23(6): 574-583, 2010.
- [25] **C. Long**, J. Zhao, et al. Improvements on IPD Algorithm for Triangular Mesh Reconstruction from 3D Point Cloud, In *Proc. MINES*, Pages 305-308, 2009.
- [26] Y. Zhang, J. Zhao, Z. Yuan, Y. Ding, **C. Long**, et al. Cuda Based GPU Programming to Simulate 3D Tissue Deformation. In *Proc. ICBECS*, 2010.
- [27] J. Huang, J. Zhao, W. Gao, **C. Long**, et al. Local Binary Pattern Based Texture Analysis for Visual Fire Recognition, In *Proc. CISP*, 1887-1891, 2010.
- [28] J. Zhao, **C. Long**, et al. A New K-Nearest Neighbors Search Algorithm Based on 3D Cell Grids. *Geomatics and Information Science of Wuhan University*, 34(5):615-618, 2009.
- [29] L. Rao, J. Zhao, Z. Yuan, **C. Long**, et al. A Ray-based Method for 3D Model's Comparison by Genetic Algorithm, *Journal of Advances in Systems Science and Applications*, 9(3): 580-586, 2009.
- [30] Y. Ding, J. Zhao, **C. Long**, et al. Measurement Simulation on RBF Surface Reconstruction from 3D Point Cloud. *Geomatics and Information Science of Wuhan University*, 33: 90-92, 2008.
- [31] Y. Ding, J. Zhao, Y. Zhang, **C. Long**, et al. Efficiency Improvements for RBF Based Surface Measurement from 3D Point Cloud. In *Proc. IITA*, 733-736, 2008.
- [32] Y. Ding, J. Zhao, Z. Li, A. Yao, L. Rao, **C. Long**. Improvements on Electric Field Based Curve Reconstruction form Unorganized Points. In *Proc. Intelligent Information Technology Application Workshop*, 218-221, 2007.
- [33] Y. Ding, J. Zhao, RS Goonetilleke, L. Rao, A. Yao, **C. Long**. Partial Surface Reconstruction and Applications from Point Cloud Using RBF. *Journal of Computational Information Systems*, 3(6):2479-2485, 2007.
- PATENTS**
- [P1] J. Zhao, **C. Long**, D. Zhang, Z. Yuan. Smoke and fire object segmentation method aiming at smog covering scene in fire disaster image video. Application No.: CN201210040236, Publication No.: CN102609710B, Filed on Feb 22, 2012.

HONORS

- * Certificate of Outstanding Contribution in Reviewing, Journal Of Visual Communication And Image Representation, May, 2017.
- * Marquis Who's Who in America (top 3% of the professionals in America), 2016.
- * Certificate of Reviewing Award, Computer Vision and Image Understanding (CVIU), Aug, 2016.
- * Publishing Pro Merit Badge, Kitware Inc., 2016.
- * Scholarship from Chinese Mao Economic Promotion Association, 2011.
- * Outstanding Graduate with Master Degree of Wuhan University, 2011.
- * First Prize of Academic Research Grant Award in Hubei Province, 2009.
- * Outstanding Graduate with Bachelor Degree of Wuhan University, 2009.
- * Excellent Bachelor Degree Thesis in Hubei Province, 2009.
- * Citibank's Scholarship from Citi Group, 2008.
- * National Scholarship from Ministry of Education of the P.R. China, 2006.
- * 1st/2nd Scholarship form Wuhan University, 2006-2011.
- * Outstanding Student at Wuhan University, 2006-2011.

ACADEMIC ACTIVITIES

Reviewer for International Journals & Conferences:

- IEEE Transactions on Image Processing (TIP), 2016&2017.
- Computer Vision and Image Understanding (CVIU), 2016&2017.
- International Journal of Machine Vision and Applications (MVAP), 2015&2016&2017.
- Frontiers of Information Technology & Electronic Engineering (ZUSC), 2015&2016&2017.
- The Visual Computer (TVCJ), 2015&2016&2017.
- Journal of Visual Communication and Image Representation (JVCI), 2017.
- Knowledge-Based Systems (KNOSYS), 2018.
- 15-th European Conference on Computer Vision (ECCV), Munich, Germany, Sept 8-14, 2018.
- IEEE Conference on Computer Vision and Pattern Recognition (CVPR), Salt Lake City, Utah, USA, June 18-22, 2018.
- IEEE International Conference on Multimedia and Expo (ICME), San Diego, USA, July 23-27, 2018.
- The 2017 ACM Multimedia Conference (ACM MM), Mountain View, CA, USA, Oct 23-27, 2017.
- IEEE International Conference of Computer Vision (ICCV), Venice, Italy, Oct 22-29, 2017.
- IEEE Conference on Computer Vision and Pattern Recognition (CVPR), Honolulu, Hawaii, USA, July 21-26, 2017.
- IEEE International Conference on Image Processing (ICIP), Beijing, China, Sept 17-20, 2017.
- IEEE International Conference on Acoustics, Speech and Signal Processing (ICASSP), New Orleans, USA, Mar 5-9, 2017.
- IEEE International Conference on Multimedia and Expo (ICME), Hong Kong, China, July 10-14, 2017.
- IEEE Multimedia (MM), 2016&2017.

- IEEE Transactions on Circuits and Systems for Video Technology (TCSVT), 2016&2017.
- IEEE International Conference on Image Processing (ICIP), Phoenix, Arizona, USA, Sept 25-28, 2016.
- IEEE International Conference on Multimedia and Expo (ICME), Seattle, USA, July 11-15, 2016.
- IEEE International Conference of Computer Vision (ICCV), Santiago, Chile, December 11-18, 2015.
- The 26th British Machine Vision Conference (BMVC), Swansea, UK, September 7-10, 2015.
- 7th IEEE International Conference on Biometrics: Theory, Applications and Systems (BTAS), Arlington, Virginia in the Washington, DC, September 8-11, 2015.
- IEEE International Conference on Multimedia and Expo (ICME), Torino, Italy, June 29-July 3, 2015.
- 11th IEEE Workshop on Perception Beyond the Visible Spectrum (PBVS), Boston, MA, June 11th, 2015 (in conjunction with IEEE CVPR 2015).
- International Workshop on Biometrics in the Wild (B-Wild), Ljubljana, May 8, 2015 (in conjunction with IEEE FG 2015).
- European Conference on Computer Vision (ECCV), Zurich, September 6-12, 2014.
- The 12th Asian Conference on Computer Vision (ACCV), Singapore, November 1-5, 2014.
- IEEE International Conference on Multimedia and Expo (ICME), Chengdu, China, July 14-18, 2014.

Invited/Contributed Talks:

- “How Does A Camera Look At One 3D CAD Object?”.
 - ◊ *The International ICTAI Conference (Boston, MA)* *Nov 6-8, 2017.*
- “A C3D-based Convolutional Neural Network for Frame Dropping Detection in a Single Video Shot”.
 - ◊ *CVPR Workshop on Media Forensics (Honolulu, HI)* *July 26, 2017.*
- “Collaborative Active Learning from Crowds and Deep Learning for Visual Recognition”.
 - ◊ *China Agricultural University.(Beijing, China)* *Jan 16, 2017.*
- “Collaborative Gaussian Processes for Visual Recognition”.
 - ◊ *Stevens Institute of Technology (Hoboken, NJ)* *Oct 6, 2015.*
 - ◊ *Kitware Inc.(Clifton Park, NY)* *Nov 12, 2015.*
 - ◊ *Samsung Semiconductor Inc.(San Diego, CA)* *Nov 4, 2015.*
 - ◊ *Blippar (Mountain View, CA)* *Dec 23, 2015.*
 - ◊ *Siemens Healthcare (Princeton, NJ)* *Dec 13, 2015.*
- “Deep Learning to Fine Camera Pose Estimation Based on CAD Model”.
 - ◊ *Stevens Institute of Technology (Hoboken, NJ)* *Sep 15, 2015.*
 - ◊ *GE Global Research (Niskayuna, NY)* *Aug 21, 2015.*
- “Correlational Gaussian Processes for Cross-domain Visual Recognition”.

- ◇ *Stevens Institute of Technology (Hoboken, NJ)* *Dec 9, 2014.*
- “Location Relaxation for Efficient and Accurate Object Detection”.
- ◇ *Stevens Institute of Technology (Hoboken, NJ)* *May 28, 2014.*
- “From Analyzing to Modeling Crowds: A Collaborative Active Learning Approach to Computer Vision”.
- ◇ *Stevens Institute of Technology (Hoboken, NJ)* *Nov 11, 2013.*
- “Accurate Object Detection with Selective Search”.
- ◇ *Stevens Institute of Technology (Hoboken, NJ)* *Aug 28, 2013.*
 - ◇ *NEC Laboratories America (Cupertino, CA)* *Aug 21, 2013.*

LANGUAGES Mandarin Chinese & English.

SKILLS **Programming Languages/Libraries:** C++, C, C#, Java, Python, M, R, PHP, HTML, JavaScript, Latex, OpenGL, OpenCV, OpenMP, Vifeat, OpenGM, libDAI, Intel MKL, Drect3D, Boost C++ Libraries, Caffe, TensorFlow, PyTorch, VTK, OGRE 3D, Gazebo, Ignition, Eigen, SDFFormat, assimp, FreeImage.

Development Tools: Microsoft Visual Studio.net, G++/GCC/Vim, CMake, Matlab, RStudio, NetBeans, Eclipse, ParaView, Delcam CopyCAD and MeshLab.

Development Platforms: Windows, Linux, Mac OS X, Windows Mobile, Cuda.

CITIZENSHIP China, O-1 Visa in America.

MEMBERSHIP Member, the IEEE. Mar 2012 - present